



OCR GCSE DRAMA – Written Exam

WHAT I NEED TO KNOW

Name:

Form:

Section A – Blood Brothers (50)	Section A – BLOOD BROTHERS (50)	Section 3 – Live Theatre Production (30)
<p>Roles: Playwright, Performer, Understudy, Lighting Designer, Sound Designer, Set Designer, Costume Designer, Puppet Designer, Technician, Director, Stage Manager, Theatre Manager.</p> <p><i>Knowledge and understanding should cover:</i></p> <ul style="list-style-type: none"> • the activities each may undertake day-to-day • their contribution to the whole production process <p>Stage positioning:</p> <ul style="list-style-type: none"> • Upstage (left, right, centre) • Downstage (left, right, centre) • Centre stage (left, right) <p>Staging configuration:</p> <ul style="list-style-type: none"> • Theatre in the round • Proscenium arch • Thrust stage • Traverse • End on staging • Promenade <p><i>Students should have a general understanding of the implications of the above stage configurations.</i></p>	<p>BLOOD BROTHERS KNOWLEDGE NEEDED:</p> <ul style="list-style-type: none"> • <i>THE SOCIAL, CULTURAL AND HISTORICAL CONTEXT!</i> • <i>Genre, Style, Structure</i> • <i>Characters and their Motivation</i> • <i>Pace, Climax, Mood, Atmospheres</i> • <i>Language and Sub-Text used in text</i> • <i>Relationships and use of space to communicate this</i> • <i>Status of the role and social position/importance</i> <p>Theatre Design:</p> <ul style="list-style-type: none"> • <i>Scenery + Prop Design – trucks, flats, fly ins, furniture, shape, size, colour, condition, texture, position, details</i> • <i>Costume Design – hair, makeup, garments, footwear, accessories, colour, condition, material, fabric, cut, shape</i> • <i>Sound Design – sound effects, underscore, volume, duration</i> • <i>Lighting Design – lanterns, gels, intensity, direction, cue</i> <p>How to communicate role/meaning:</p> <p>Vocal - Pause, Pitch, Tone, Accent, Pace, Emphasis, Diction, Projection and Volume</p> <p>Physical - Facial Expression, Gesture, Movement, Posture, Walk, Stance, and Body Language</p> <p>Staging - Proxemics, Levels, Spatial Awareness</p> <p>Interaction - Eye Contact/Lack of, Staring, Glaring, Contact</p> <p><i>SOLID UNDERSTANDING OF PLOT AND KEY EVENTS – SO YOU CAN LINK ANSWERS TO THE WHOLE PLAY!</i></p>	<p>You need a solid grasp of the play we saw. This should include – Plot, Character, Context and Relationships</p> <p>The ability to DESCRIBE, ANALYSE and EVALUATE how an actor communicated his role to the audience. You must include –</p> <p>Vocal Skills <i>Pause, Pitch, Tone, Accent, Pace, Emphasis, Diction, Projection and Volume</i></p> <p>Physical/Movement Skills <i>Facial Expression, Gesture, Movement, Posture, Walk, Body Language</i></p> <p>Use of space (Interaction) <i>Proxemics, Levels, Spatial Awareness, Eye Contact, Staring, Glaring, Contact</i></p> <ul style="list-style-type: none"> • Key Terminology • Precise Detail • Examples • Reasons